### WHATCOM COUNTY PUBLIC WORKS DEPARTMENT

# Jon Hutchings

Director



#### Joseph P. Rutan, P. E.

County Engineer/Assistant Director 322 N. Commercial Street, Ste 301 Bellingham, WA 98225-4042

Phone: (360) 778-6210 Fax: (360) 778-6211

### MEMORANDUM

To:

The Honorable Jack Louws, Whatcom County Executive and

The Honorable Whatcom County Council

Through:

Jon Hutchings, Director

From:

GPK FOR Joseph P. Rutan, P.E., County Engineer/Assistant Director Joe Kuran

James P. Karcher, P.E., Engineering Manager GPK

Date:

May 7, 2019

Re:

Birch Bay/Lynden Road Pavement Rehabilitation, Enterprise Road to

Rathbone Road; CRP No. 919018

Rural Arterial Program (RAP) Funding Contract

Enclosed for your review and signature are three (3) originals of a contract between the County Road Administration Board (CRAB) and Whatcom County.

#### Requested Action

Public Works respectfully requests that the County Council authorize the County Executive to enter into an agreement with CRAB in order to receive RAP grant funding for the Birch Bay/Lynden Road Pavement Rehabilitation project.

Please return all three (3) originals of the RAP Agreements to our office for further processing. We will return one (1) fully executed original to you once they are signed by CRAB.

#### **Project Background**

This agreement allows Rural Arterial Trust Account (RATA) funds to be used for the design and construction of the Birch Bay/Lynden Road Pavement Rehabilitation project (from Enterprise Road to Rathbone Road).

## **Funding Amount and Source**

Whatcom County has been awarded \$165,000 in RATA funds for this project. Total anticipated project costs (design and construction) will be approximately \$750,000 resulting is a local contribution of approximately \$585,000 coming from the Road Fund. This project is listed under Item No. 38, Unanticipated Site Improvements, in the 2019 Annual Construction Program.

Please contact Cody Swan at extension 6265 if you have any questions or concerns regarding the terms of this agreement.